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| **Theme** | **Autumn 1** | **Autumn 2** | **Spring 1** | **Spring 2** | **Summer 1** | **Summer 2** |
| **Travel and Transport** | **Pets** | **People Who Help Us** | **Fantasy and Adventure** | **Recycling and the Environment** | **Dinosaurs** |
| **Communication and Language** | Language linked to routine  Joining in with repeated phrases  Descriptive language linked to autumn  Following instructions linked to PE, routines  Body percussion  Musical instruments  Rhythm and rhyme linked to weekly nursery rhyme. | Phase 1 phonics sound  Environmental sounds linked with autumn walk  Descriptive language linked with Laura’s star  Rhythm and rhyme linked to weekly nursery rhyme. | Phonics-Instrumental sounds  Rhythm and rhyme linked to weekly nursery rhyme. | Talk about favourite stores, retell stories  Instructions and sequencing  Phonics-Alliteration and voice sounds. Changing voices for different characters  Rhythm and rhyme linked to weekly nursery rhyme. | Phonics- oral blending segmenting practise  Rhythm and rhyme linked to weekly nursery rhyme. | Phonics- oral blending segmenting practise  Rhythm and rhyme linked to weekly nursery rhyme. |
| **Physical Development** | Familiarise themselves with their environment focussing on negotiating space safely  PE stop-go games and following instructions  Arm and shoulder development through big painting, big water, Squiggle Wiggle | Responding to music, actions and dances linked with Christmas production  Fine motor development through finger tracing through sensory play  Use of tools in sand, water, scissors. | Fitness activities training for the emergency services  Emergency services obstacle course  Building letters of name using small magnetic letters  Pincer movement using Funky Finger activities | Dance  Mythical music  Introduce Dough Disco to strengthen palm and fingers  Use of woodwork tools. | Gymnastics apparatus  Pincer movement using Funky Finger activities | Games  Sports Day  Pincer movement using Funky Finger activities |
| **Personal, Social and Emotional Development** | Jigsaw  Being Me in My World  Self-care  Daily routines | Jigsaw  Dreams and Goals | Resilience and Perseverance- Resilient Reggie becomes an emergency superhero | Jigsaw  Celebrating Difference | Jigsaw  Relationships | Jigsaw  Healthy Me  Changing Me |
| **English** | **Leaf Man**  **Narrative:** A Losing Story  **Purpose:** To orally tell a losing story  **Recount:** Animal Information  **Purpose:** To inform | **My Pet Star**  **Narrative:** A Finding Story  **Purpose:** To orally tell a finding story  **Information:** Poster how to care for a lost star  **Purpose:** To inform and describe | **Super Duck**  **Narrative:** A Superhero Story  **Purpose:** To orally tell a superhero Story  **Information:** A picture of them as a sidekick  **Purpose:** To inform | **Little Red Riding Hood**  **Narrative:** A Traditional Tale  **Purpose:** To orally tell a traditional tale  **Instructions:** How to make a cake for Grandma  **Purpose:** To instruct | **The Snail and the Whale**  **Narrative:** A Friendship Story  **Purpose:** To orally tell a friendship story  **Poems:** Sea creature poems and rhyming stories  **Purpose:** To describe | **Eddie’s Garden**  **How to Grow a dinosaur**  **Narrative:** A transformational Story  **Purpose:** To orally tell a transformational story  **Instructions:** How to grow a garden plant / vegetable  **Purpose:** To instruct |
| **Additional Stories** | Red Leaf, Yellow Leaf  We’re Going on a Leaf Hunt | Laura’s Star  The Nativity | Super Worm  Super Tato | The Three Little pigs  The Story of the Easter Bunny | Heart of a Whale  Breathe | The Very Hungry Caterpillar  Octopus’ Garden |
| **Maths** | **Maths Story**: 10 Little Pumpkins  Recite some number names in sequence  Use some number names accurately in play  Recite numbers in order to 10  Spot shapes in the environment | **Maths Stories**: 10 Little Night Stars and 10 Little Elves  Begin to compare quantities using more/less  Begin to represent numbers using fingers, pictures, objects and marks  Begin to use the language of size | **Maths Story**: 10 Little Superheroes  Ask questions about numbers up to 5  Comparing two groups of objects  Use positional language | **Maths Stories**: 10 Little Robots and 10 Little Easter Eggs  Show an interest in number problems  Spot numerals in the environment  Spot similar shapes in the environment | **Maths Story**: 10 Little Fish  Realise that not only objects, but anything can be counted such as steps or jumps  Recognise the numerals 1 to 5 Select the correct numeral to represent 1 to 5 objects | **Maths Stories**: 10 Little Caterpillars and 10 Little Ladybugs  Separate a group of up to 5 objects in different ways Count up to 5 objects by saying one number name for each item touched |
| **Understanding the World** | Autumn walk | Exploring animals  Wild and tame | Discuss the roles of people around them and their role in society | Life cycles | Holidays  Looking after the planet, focussing in recycling and plastic | Senses  Plants and growing |
| **Expressive Arts and Design** | Mechanisms- vehicles  Floating and sinking-boats | Role play vets  Pet shop  Rock pets | Role play  Recreating sirens with instruments | Design and create a habitat for you mythical creature.  Construction, natural resources etc | Repurpose objects to create something you are going to use. | Pattern and texture looking at different animal skins. |